

IN THE CLAIMS:

The text of all pending claims, (including withdrawn claims) is set forth below. Cancelled and not entered claims are indicated with claim number and status only. The claims as listed below show added text with underlining and deleted text with ~~strikethrough~~. The status of each claim is indicated with one of (original), (currently amended), (cancelled), (withdrawn), (new), (previously presented), or (not entered).

Please CANCEL claim 5 without prejudice and AMEND claims 1, 4, and 9-12 in accordance with the following:

1. (currently amended) An input/output control system for controlling the input and output of commands from a plurality of consoles to a server, comprising:

an input/output status controller controlling the input/output status of commands from respective consoles to the server so that only one console is allowed to have input privilege at a time; and

an input/output controller controlling the input of commands to and the output of commands from respective consoles based on the input/output status.

2. (original) An input/output control system as recited in claim 1, further comprising:

a display displaying console information identifying whether respective consoles have input/output privileges based on whether command input privileges are set for respective consoles.

3. (original) An input/output control system as recited in claim 1, wherein the input/output controller sets a type of input/output control based on the input/output status of a command received from the respective consoles.

4. (currently amended) A console control system for controlling a plurality of server consoles as a group, comprising:

a receiving device receiving messages transmitted from the plurality of servers; and

a display receiving a message from a server and displaying server console information in a manner identifiable from other server console information in a server list listing names of the servers in response to the message received from the server.

5. (cancelled)

6. (original) The console control system as recited in claim 4, wherein the display displays the server console that received the message in a manner identifiable from the other server consoles.

7. (original) The console control system as recited in claim 4, wherein the display generates a menu displaying the server console that received the message.

8. (original) The console control system as recited in claim 4, further comprising:

a storage device storing the messages transmitted from the plurality of servers, wherein the display controls the identifiable displays for respective server consoles in response to receiving a message from a server.

9. (currently amended) A computer-readable storage medium storing a program for implementing with a computer a method of controlling command input/output from a plurality of consoles to a server, the method comprising:

receiving commands input from the plurality of consoles;

updating an input status of the server in response to a first command received from a first console; and

controlling the input status of the server to exclude input of other commands to the server while in the updated input status,

wherein only one console is allowed to have input privilege with the server at a time.

10. (currently amended) A computer-readable recording medium on which is recorded a program for implementing with a computer a method of integrating and controlling a plurality of server consoles, the method comprising:

receiving messages sent from a plurality of servers; and

controlling display of server console information for a particular server in a manner identifiable from other server console information in a server list listing names of the servers in response to a message received from the particular server.

11. (currently amended) A method of controlling command input/output from a plurality of consoles to a server, the method comprising:

receiving commands input from the plurality of consoles;

updating an input status of the server in response to a first command received from a first console; and

controlling the input status of the server to exclude input of other commands to the server while in the updated input status;₁

wherein only one of the plurality of consoles is allowed to have input privilege with the server at a time.

12. (currently amended) A method of integrating and controlling a plurality of server consoles, the method comprising:

receiving messages sent from a plurality of servers;

controlling display of server console information for a particular server in a manner identifiable from other server console information in a server list listing names of the servers in response to a message received from the particular server.